Project Utopia
Task ToDo: Give a brief description of ideal society and potential role of serious games

In an ideal world there are no states and no boundaries, there are no Dutch, foreigners, Europeans, Americans or Asians, there are only humans. Anyone can live anywhere, everyone has an equal right to live in a particular place. There is no distinction of origin, race or religion. Your are accepted as you are. It is not necessary, that you always agree with the opinion of other people, you may have a different opinion, but you should be able to accept the opinion of other people, although it is different.

I believe that human beings in general are lazy. For instance most of the documents a student needs for his/her studies are available on the Internet, but there is nobody, who is able to study the whole content by himself/herself. The reason is not that it would be too difficult, but that no one can really motivate himself/herself to sit down and go through the whole content for 5 years. People would rather have fun. Using Serious Games a lot of important content could be delivered to all people and they will have fun and play the games. Therefore you can teach them a lot of important things for life, because they love to play.